ENGLISH DEPARTMENT

Undergraduate Course Descriptions

Winter 2021

EGL 130 Literature, Science & Technology

Electronic Literature

How has the computer changed the way we read? One major way is through the rise of electronic literature. In this course, we will be exploring works of literary fiction and poetry created for the computer and for digital platforms. In addition to reading, playing, and discussing creative works of interactive fiction, text generation, and hypertext, students will participate in collaborative networked writing activities and produce their own digital stories. This final project will include a minimal amount of coding, but no prior coding experience is necessary.

Not for English Major Credit. Proroquisito. WRT 101

Corequisite:	LEC 01	FLEX	J. Heggestad

EGL 140

Shakespeare in Performance

SBC: ARTS

SBC: CER, STAS

Shakespeare was a poet, but he was also a dramatist, an actor, and a shareholder in perhaps the most successful theater company of his time. While many Shakespeare courses will focus on his plays as poetry or as literary works to be read, we will consider Shakespeare's works as texts that were meant to be performed. Shakespeare's plays are not simply the product of the imagination of one author; these plays were part of a thriving theatrical culture in early modern London that was based on the collaboration between playwrights, actors, promptors, scribes and other playhouse staff, and the audience members themselves. Because we cannot actually see these plays performed live due to the current global health crisis, we will focus on those plays that have a rich history of adaptation on television and film and whose subject matter is metatheatrical - these texts make reference to themselves as performance texts, allude to other plays and performances in Shakespeare's time, and consist of plays within plays as crucial elements of their plots. We will focus on three plays over the course of three weeks, and coursework will consist of twice-weekly (six) short blackboard posts and a review of a television or film adaptation of one of Shakespeare's plays.

Not for English Major Credit.

Prerequisite: WRT 101			
Corequisite: WRT 102	LEC 01	FLEX	B. KRUMM

EGL 192 | WINTER 2021

Instructor: Kay Sohini

The cultural significance of comics emerges not just out of the super-hero genre or comics as children's' literature, but from political cartooning and critically acclaimed graphic memoirs such as Art Spiegelman's *Maus* or Marjane Satrapi's *Persepolis*. This course will consider the dual potential of the comic medium: comics as method, as well as comics as literatures of resistance.





Ebony Flower's Hot Comb and Matt Huynh's The Boat

Apart from graphic memoirs such as Thi Bui's The Best We Could Do, we will also examine short comics such as Ebony Flower's Hot Comb, and interactive motion comics like Matt Huynh's The Boat. The goal of this class is to not just study comics as literature, but to consider the visual grammar of the comics medium. Students will have the option of turning in a multimodal project in lieu of a final paper.

The Best We Could Do, Thi Bui

We will study how comics display an openness to difference, and how this potential of the medium can be used to foster empathy among people from different backgrounds—across cultural, gendered, and national borders. We will read a range of comics from different genres to expand our understanding of comics' contribution to contemporary visual culture.





EGL 284-30 WINTER 2021 ONLINE

-What is the field of public humanities? -What happens when we make the public humanities digital?

-Who are the "publics" in public humanities? -What role can humanities scholars play in creating public memories and guiding important cultural and political conversations?

Over this three-week winter course, we will consider the questions above by exploring the history, theory and methods of the specifically digital public humanities. Along with reading articles about the public humanities, we will also examine effective public humanities projects, and experiment with digital tools vital to the field. By the end of this course, students will have developed their own digital public humanities project.